

Houston Parks and Recreation Department

Youth and Family Engagement Activities

Week of May 9 – May 13, 2022

Jackpot

There is one thrower, and every other player is a catcher. The catcher throws a ball high in the air for the catchers to try to catch. The thrower can decide a catch is worth a certain amount. The winner is the person who exceeds a previously decided jackpot number (i.e., "Game is to 1,000"). More fun can be added by the thrower yelling one of the following terms: Jackpot (automatic win); Bomb (receiver who touches ball loses a designed number of points); Bankrupt (lose all points); Ice Ball (stay frozen for one throw); Fireball (steal one point from opponent).

Sardines

Sardines is the opposite of hide-and-seek. One person is designated to hide while the others count. If you find the hidden person, you join them. Last person to find them loses.

Builders and Bulldozers

For this game you'll need two teams. One team will be the Builders and the other will be the Bulldozers. Before the game begins set up a series of cones in a wide-open space. When you call go, all the players will run onto the field. The objective for the Bulldozers is to knock over cones, using their hands only to gently tip them over- no kicking! The objective for the Builders is to return the cones to their upright position. Each player keeps track of their own points (one point for each cone either knocked over or picked up).

Stuck in the Mud

This game is a fun version of tag. One or two people are designated as taggers, or "It". Set boundaries and call go. The objective is to run (or skip, or gallop, etc.) and not to get tagged. If a player does get tagged, they must stop and stand with their feet planted on the ground in a wide stance (like they are stuck in mud). The only way they can get back into the game is to be released by someone who crawls under them, through their legs. After a set amount of time, choose new taggers and continue.